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ATUS Coding Rules

Full Production

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Bureau of Labor Statistics

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Description of Document

These rules provide guidance on how to code verbatim descriptions of activities that respondents report during administration of the American Time Use Survey (ATUS). The rules were developed to operationalize ATUS activity category conceptual definitions and to address particularly difficult-to-code verbatim reports that arose during prefielding and the first year of full production. These rules are used to guide Census Bureau coders at the Jeffersonville Telephone Center (JTC).

General Coding Rules

In the ATUS interview, respondents report a list of activities done yesterday, including where they were and who accompanied them. After the administration of the diary, a series of summary questions is asked to clarify any ambiguous activities. If a respondent answers yes to any question, a letter code for that response is imported into the coding software. The questions and corresponding letters are indicated below. Rules for using the letters follow.

Question	Letter in coding instrument
Which activities were done for your main job or business	M
Which activities were done for your other job or business	O
Were there any other activities for which you were paid or will be paid?	P
Which activities were done as volunteering for or through an organization?	V

All activities (except sleeping, grooming, smoking, and unspecified work breaks) can be coded in more than one place in the coding lexicon.

- When an activity has an M or an O in the work column, code as work or work-related activities under category 5 Work and Work-related Activities.
- When an activity has a P in the work column, code as income-generating activities under category 5 Work and Work-related Activities.
- When an activity has a V in the work column, code under category 15 Volunteer Activities. Refer to desk aids (figures 1-13) and training exercises for further guidance.

01 Personal Care

Category definition: Personal care activities include sleeping, grooming, health-related self-care, and personal or private activities. Respondents are not asked WHO they were with or WHERE they were, as such information can be sensitive for these activities.

1. Exercising for medical conditions: Code as Sports, Exercise, and Recreation/Participating in Sports, Exercise, or Recreation/specific sport] (1301xx). For example, code weightlifting exercises prescribed by a physical therapist for a medical condition as weightlifting.
2. Insomnia: Code as Sleeplessness (010102). **Exception**: If the respondent mentions thinking or worrying (See Figure 1), code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Relaxing, thinking (120301).
3. Kissing hello or goodbye: Code as Socializing, Relaxing, and Leisure/Socializing and Communicating/Socializing and communicating with others (120101), not as Personal Care/Personal Activities.
4. Meditating: Code as Personal Care/Health-related Self Care/Health-related self care (010301). **Exception**: If verbatim specifically mentions Meditating for religious purposes, code as Religious and Spiritual Activities/Religious and Spiritual Practices/Participation in religious practices (140102).
5. Passive activities such as “my daughter trimmed my hair,” “my wife gave me a massage,” or “a friend rubbed suntan lotion on me” should be coded as personal care activities. **Exception**: Passive activities involving “waiting” and “watching” should be coded according to who the respondent was watching or waiting for. See Miscellaneous Rules for more information.
6. Resting: Code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Relaxing, thinking (120301).
7. Resting because of illness or injury: Code as Personal Care/Health-Related Self Care/Self care (010301), not as sleeping or relaxing.

02 Household Activities

Category definition: Household activities are those done by the respondent to maintain his or her household, and include housework, cooking, yard care, pet care, vehicle maintenance and repair, and home maintenance, repair, decoration, and renovation. Household management and organizational activities—such as filling out paperwork, balancing a checkbook, or planning a part—are also included in this category. Obtaining or purchasing household services (09 Household Services) is **not** included in this category.

1. Opening gifts: Code as Socializing, Relaxing, and Leisure/Attending or Hosting Social Events/Attending or hosting parties/receptions/ceremonies (120201). **Exceptions**: Code opening gifts alone as Household Activities/Housework/Storing interior household items, inc. food (020104).
2. Animal care: Code all pet and animal care, regardless of the WHERE code, under Household Activities/Animals and Pets/Care for animals and pets. **Exceptions**: Code pet or animal care done as a favor for a non-household adult as Animal and pet care assistance for non-household adults (040503). Code pet or animal care that is clearly part of a larger entertainment activity (e.g. “petting goats at the petting zoo”) as Socializing, Relaxing, and Leisure/Arts and Entertainment/relevant activity (1204XX).
3. Buying food for pets: Code as Consumer Purchases/Shopping (0701xx).
4. Activities related to farm animals: Code as Household Activities/Animals and Pets/Care for animals and pets (020601).
5. Grooming a pet: Code as Household Activities/Animals and Pets/Care for animals and pets (020601) if done by respondent. Code as Household Services/Pet Services/Pet services (090301) if not done by respondent or veterinarian.
6. Growing fruit, vegetables, or flowers: Code as Household Activities/Lawn, Garden, and Houseplants/Lawn, garden, and houseplant care (020501).
7. Food preparation: Code as Household Activities/Food and Drink Preparation, Presentation, and Clean-up/Food and drink preparation (020201). For example, if preparing a meal for children, code as Food Preparation. Do not code as childcare. **Exception**: If it’s clear that the respondent prepared food as a favor for a non-household adult, code under Caring For and Helping Non-household Members/Helping Non-household Adults/Housework, cooking, & shopping assistance for non-household adults (040501). (See Figure 3)

8. Giving/serving children food/a meal: Code as Food presentation (020202). If the verbatim reads feeding children, then code as Caring for and Helping Household (or Non-household) Members/Caring for and Helping Household (or Non-household) Children/Physical care (030101 or 040101).
9. Household management activities: If done by respondent for self or for the household, code as Household Activities/Household Management/[relevant activity] (0209xx). If the respondent mentioned doing these chores for a household member, code as Caring for and Helping Household Members (03xxxx). If the respondent mentioned doing these chores for a non-household member, code as Caring for and Helping Non-household Members (04xxxx).
10. Cleaning the house: Code under Household Activities/Housework/Interior cleaning (020101).
11. Cleaning the kitchen: Code under Household Activities/Food and Drink Preparation, Presentation, and Clean-up/Clean-up (020203).
12. Warming up the car: Code as part of the next travel episode (traveling related to XX), even if the respondent does other activities before the traveling episode. Example: “warming up the car” (170501), “packing lunch” (020201), “kissing husband goodbye” (120101), “driving to work” (170501), “working” (050101). **Exceptions**: If the respondent warmed up the car for someone else in the household to travel, code as Household Activities/Vehicles, n.e.c. (020799). If warming up the car was clearly not in preparation for any travel, but rather for a tune-up or to check engine oil, code as Household Activities/Vehicles/Vehicle repair and maintenance (by self) (020701).
13. Looking for misplaced items: code as Household Activities/Household Management/Household and personal organization and planning (020902), regardless of whether the looking was related to work or home, or is done to locate an item belonging to the respondent or someone else.
14. Packing or unpacking bags or suitcases for others: Code as Caring for and Helping Household (or Non-household) Members/Caring for and helping [relevant household or non-household member]/Organization and planning for [relevant member]. If the respondent reported packing or unpacking for self or for the household in general, code as Household Activities/Household Management/Household and personal organization and planning (020902).
15. Packing/unpacking for a journey/moving: If packing for self or the household in general, code as Household Activities/Household

Management/Household and personal organization and planning (020902).

- 16. Filling out paperwork:** If respondent indicated “filling out paperwork,” whether for self, for children, or for the household, code as Household Activities/Household Management/Household & personal organization & planning (020902). If respondent specifically indicated that he or she did or helped to do paperwork as a favor to someone else (other than a child), code as Caring for and Helping Household (or Non-household) Members. **Exception:** Finance-related paperwork (e.g. tax forms) should be coded under Household Activities/Household Management/Financial management (020901) if done for self, child, or household in general. (See Figure 4)
- 17. Checking, sending, reading, or writing e-mail:** code as Household Activities/Household Management/Household & personal e-mail & messages (020904).
- 18. Checking phone messages:** Code as Household Activities/Household Management/Household & personal mail and messages (020903).
- 19. Using the computer:** Code the activity the respondent did as the primary activity. For example, if the respondent used the computer to search for work, code as Job Search and Interviewing (0504xx). If the computer was used to pay bills or for financial management, code as Household Activities/Household Management/Financial management (020901). If used for playing games, code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Playing games (120307). If used to write letters, code as Household Activities/Household Management/Household and personal mail and messages (020903). If respondent reports computer use for leisure, or can't/won't specify the purpose, code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Computer use for leisure (exc. games) (120308). (See Figure 6)
- 20. Respondent's education-related activities:** Code as education (06xxxx).
- 21. Children's education-related activities:** Code activities related to children's education as Caring for and Helping Household (or Non-household) Members/Activities Related to Household (or Non-household) Children's Education/[relevant activity] (0302xx or 0402xx). **Exception:** Code “filling out child's paperwork” as Household Activities/Household Management/Household and personal organization and planning (020902).
- 22. Paying bills:** Code as Household Activities/Household Management/Financial management (020901).

- 23.** Picking up a paycheck: Code as Household Activities/Household Management/Financial Management (020901). Code picking up unspecified papers/paperwork as Household Activities/Household Management/Personal Organization and Planning (020902).
- 24.** Maintaining/repairing vehicles: Code as Household Activities/Vehicles/Repair and maintenance (by self) (020701) if done by respondent. Code as Household Services/Vehicle Maintenance and Repair Services/Vehicle maintenance or repair (090501) if not done by respondent.

03 Caring For and Helping Household Members

Category definition: Activities done care for or help any child or adult in the respondent's household, regardless of relationship to the respondent or the physical or mental health status of the person being helped, are classified here. Caring for and helping activities for household children and adults are coded separately in sub-categories under 03. Household members are considered children if they are under age 18.

1. Talking with son/daughter/household child: Code as Caring for and Helping Household Members/Caring for and Helping Household Children/Talking with or listening to household children (030106).
2. Talking with a child *and* other adults: Code as Socializing, Relaxing, and Leisure/Socializing and Communicating/Socializing and communicating with others (120101).
3. Talking with household child and non-household child: Code as Caring for and Helping Household Members/Caring for and Helping Household Children/Talking with or listening to household children (030106).
4. Doing arts and crafts, playing games, and playing sports with household child: Code as Caring for and Helping Household Members/Caring for and Helping Household Children/relevant activity (0301xx). **Exception:** If the verbatim does not mention children ("playing Monopoly") but the WHO code indicates that children were in the room, code as playing games under Socializing, Relaxing, and Leisure. If the verbatim mentions doing these activities with both children and adults, code under the relevant activity (hobbies, playing games, participating in sports), not as childcare.
5. Giving gifts: Code as Socializing, Relaxing, and Leisure/Socializing and Communicating/Socializing and communicating with others (120101). **Exception:** Giving gifts to children should be coded as Caring For and Helping Household or Non-household Members/Caring For and Helping Household or Non-Household Children/Caring for and helping household or non-household children, n.e.c. (030199 or 040199).
6. Packing or unpacking bags or suitcases for other household members: Code as Caring for and Helping Household Members/Caring for and Helping [relevant member]/Organization and planning for [relevant member] (03xxxx).
7. Household management activities specifically mentioned as being done for household adults: Code as Helping Household Adults (0305XX). **Exception:** Food preparation for another household member is always

coded under Household Activities/Food and Drink Preparation, Presentation, and Clean-up/Food and drink preparation (020201).

8. Household children's education-related activities: Code activities related to children's education as Caring for and Helping Household Members/Activities Related to Household Children's Education/[relevant activity] (0302xx). *Exception*: Code "filling out child's paperwork" as Household Activities/Household Management/Household and personal organization and planning (020902).
9. Filling out paperwork: If respondent indicates "filling out paperwork," whether for oneself, for the household, or for a child, code as Household Activities/Household Management/Household and personal organization and planning (020902). If respondent specifically indicated that he or she did or helped to do paperwork for another household adult, code as Helping Household Adults (030501).
10. Attending a household child's performance or event: Code as Caring for and Helping Household Members/Caring for and Helping Household Children/Attending household children's events (030110).
11. Watching a household child's sporting event: Code as Caring for and Helping Household Members/Caring for and Helping Household Children/Attending household children's events (030110).
12. Giving/serving household children food/a meal: Code as Food presentation (020202). If the verbatim reads feeding children, then code as Caring for and Helping Household Members/Caring for and Helping Household Children/Physical care (030101 or 040101).
13. Walking a household child to [someplace]: Code as Traveling/Related to Caring for and Helping Household Members/Caring for and helping household children (180301). If just strolling or taking a walk with a child, code as Caring for and Helping Household Members/Caring for and Helping Household Children/Playing sports with household children (030105).

04 Caring For and Helping Non-Household Members

Category definition: Activities done to care for or help any child or adult who is not part of the respondent's household, regardless of relationship to the respondent or the physical or mental health status of the person being helped, are classified here. Caring for and helping activities for non-household children and adults are coded separately in sub-categories under 04. Non-household members are considered children if they are under age 18. This category does **not** include helping activities done for individuals by the respondent through organizations; these activities should be coded under 16 Volunteer Activities.

1. Talking with a non-household child: Code as Caring for and Helping Non-household Members/Caring for and Helping Non-household Children/Talking with or listening to non-household children (040106).
2. Talking with a child and other adults: Code as Socializing, Relaxing, and Leisure/Socializing and Communicating/Socializing and communicating with others (120101).
3. Talking with a household child and non-household child: Code as Caring for and Helping Household Members/Caring for and Helping Household Children/Talking with or listening to household children (030106).
4. Doing arts and crafts, playing games, and playing sports with household child: Code as Caring for and Helping Household Members/Caring for and Helping Household Children/relevant activity (0301xx). *Exception*: If the verbatim does not mention children ("playing Monopoly") but the WHO code indicates that children were in the room, code as playing games under Socializing, Relaxing, and Leisure. If the verbatim mentions doing these activities with both children and adults, code under the relevant activity (hobbies, playing games, participating in sports), not as childcare.
5. Giving gifts: Code as Socializing, Relaxing, and Leisure/Socializing and Communicating/Socializing and communicating with others (120101). *Exception*: Giving gifts to children should be coded as Caring For and Helping Household or Non-household Members/Caring For and Helping Household or Non-Household Children/Caring for and helping household or non-household children, n.e.c. (030199 or 040199).
6. Packing or unpacking bags or suitcases for non-household members: Code as Caring for and Helping Non-household Members/Caring for and Helping [relevant member]/Organization and planning for [relevant member] (04xxxx).

7. Household management activities specifically mentioned as being done for non-household adults: Code as Helping Non-Household Adults (0405xx).
8. Non-household children's education-related activities: Code activities related to non-household children's education as Caring for and Helping Non-Household Members/Activities Related to Non-household Children's Education/[relevant activity] (0402xx). **Exception**: Code "filling out non-household child's paperwork" as Household Activities/Household Management/Household and personal organization and planning (020902).
9. Filling out paperwork: If respondent indicates "filling out paperwork," whether for oneself, for the household, or for a child, code as Household Activities/Household Management/Household and personal organization and planning (020902). If respondent specifically indicated that he or she did or helped to do paperwork for non-household adult, code as Helping Non-household Adults.
10. Attending a non-household child's performance or event: Code as Caring for and Helping Non-household Members/Caring for and Helping Non-household Children/Attending non-household children's events (040110).
11. Watching a non-household child's sporting event: Code as Caring for and Helping Non-household Members/Caring for and Helping Non-household Children/Attending non-household children's events (040110).
12. Giving/serving non-household children food/a meal: Code as Food presentation (020202). If the verbatim reads feeding non-household children, then code as Caring for and Helping Non-household Members/Caring for and Helping Non-household Children/Physical care (040101).
13. Walking a non-household child to [someplace]: Code as Traveling/Related to Caring for and Helping Non-household Members/Caring for and helping non-household children (180401). If just strolling or taking a walk with a non-household child, code as Caring for and Helping Non-household Members/Caring for and Helping Non-household Children/Playing sports with non-household children (040105).

05 Working and Work-Related Activities

Category definition: Time spent working, doing other activities as part of one's job, engaging in income-generating activities (not as part of one's job), and looking for jobs and interviewing are classified as working and work-related activities. The category is sub-divided to reflect these distinctions. "Working" includes hours spent doing the specific tasks required of one's main or other job, regardless of location or time of day. Work done by self-employed persons as well as wage and salary workers is coded here. "Work-related activities" include activities that are not obviously work but are identified by the respondent as being done as part of one's job, such as having a business lunch or playing golf with clients.

"Other income-generating activities" are paid activities done "on the side" or under informal arrangement that are not part of the respondent's regular job. Such activities might include selling homemade crafts, babysitting, maintaining a rental property, or having a yard sale. Respondents identify these as activities during the interview as those they "are paid for or will be paid for."

"Job search and interviewing" are activities undertaken to find or change jobs.

General rule: For activities that are not pre-coded as work, use the information in the work column of the coding application for assistance with coding. For most activities, when the respondent indicates that an activity was either done as part of one's job or for one's business (M or O), the activity should be coded as Work. **Exceptions** are socializing, relaxing, and leisure activities; eating and drinking activities; and sports, exercise, and recreational activities done as part of one's job, which should be coded as work-related activities; and sleeping, grooming, and smoking, which should be coded as what they are (never work). When the respondent indicates that an activity was done for pay (P), the activity should be coded under Work and Work-related Activities/Other Income-generating Activities/[relevant activity] (0503xx). (See Figure 7)

1. **Hobbies:** If respondent is paid or expects to be paid for hobbies (as indicated by a P in the work column), code as Work and Work-related Activities/Other Income-generating Activities (0503xx). If unpaid, code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Relevant hobby (1203xx).
2. **Travel as part of job:** For taxi drivers, bus drivers, chauffeurs, traveling sales workers, and other workers for whom travel is an essential part of their job, code travel time as Work, unless travel reason is clearly not work.

3. Where individuals' occupations could be coded as others' nonwork activities—such as golf professionals playing golf for work and clergy being at church for work—code their activities as Work if they report it as such or if there is an M or O in the work column.
4. Looking for a job: Code as Work and Work-Related Activities/Job Search and Interviewing/[relevant activity] (0504xx), regardless of mode (telephone, Internet, newspaper) of search.
5. Reading for work: Code as Work and Work-Related Activities/Working/Work, main job or Work, other job (050101 or 050102).
6. Using the computer: Code the activity the respondent did as the primary activity. For example, if the respondent reports using the computer to search for work, code as Job Search and Interviewing (0504xx).
7. Security procedures: If respondent reports undergoing security procedures (such as “going through the metal detector,” “being searched at security checkpoint,” “opening bags for security search”) related to work, as part of their job, or related to job search and interviewing code under Security procedures related to work/as part of job/related to job search or interviewing, as appropriate.

06 Education

Category definition: All of the respondent's own non-work educational activities are classified in this category. The sole exception is time spent in or for classes or training that the respondent identified as part of his or her job. Educational activities include taking classes, including those taken through the Internet or other distance learning modes; doing research and homework; and taking care of administrative tasks, such as registering for classes or obtaining a school ID. For high school students, before- and after-school extracurricular activities (except sports) also are classified as educational activities. Activities are coded separately by whether the educational activity was for a class for a degree or for personal interest.

General rule: The school day for high school students is treated like the work day for respondents who report going to work: individual activities during the day should not be collected/coded. However, before- and after-school extracurricular activities will be collected and should be coded under this category.

1. Respondent's education-related activities: Code as education (06xxxx).
2. Children's education-related activities: Code activities related to children's education as Caring for and Helping Household (or Non-household) Members/Activities Related to Household (or Non-household) Children's Education/[relevant activity] (0302xx or 0402xx). **Exception:** Code "filling out child's paperwork" as Household Activities/Household Management/Household and personal organization and planning (020902).
3. Reading for school: Code as Education/Research and Homework/[Type of class] (0603xx).
4. Walking from class to class: Code as traveling related to education, n.e.c. (170699) if the walking is between two buildings or addresses. If walking takes place within a building, use data code 500101 (insufficient detail in verbatim), as interviewers should not record this type of travel.
5. Attending own graduation ceremony: Code as Education/Education, N.E.C. (069999)
6. Attending academic or honor society meetings: Code as Education/Extracurricular School Activities (Except Sports)/Extracurricular club activities (060201).

7. Taking sports or marital arts lessons: Code under Sports, Exercise, and Recreation/Participating in Sports, Exercise, or Recreation/[specific sport] (1301xx).
8. Before- and after-school extracurricular activities: Code as Education/Extracurricular School Activities (Except Sports)/[relevant activity] (0602xx).
9. Security procedures: If respondent reports undergoing security procedures (such as “going through the metal detector,” “being searched at security checkpoint,” “opening bags for security search”) related to taking classes, code as Education/Taking Classes/Security procedures related to taking classes (060104).

07 Consumer Purchases

Category definition: Most purchases and rentals of consumer goods, regardless of mode or place of purchase or rental (in person, via telephone, over the Internet, at home, or in a store) are classified in this category. Gasoline, grocery, other food purchases, and all other shopping are further broken out in sub-categories. Home or apartment purchases or rentals (08 Professional and Personal Care Services) are **not** included here, nor are purchases of services (08 Professional and Personal Care Services, 09 Household Services). (See Figure 8)

1. Paying for things: If respondent paid for a specific item or consumer good when receiving it, code as Consumer Purchases/Shopping/[relevant activity] (0701xx). If they reported paying bills, code as Household Activities/Household Management/Financial management (020901).
2. Buying food for pets: Code as Consumer Purchases/Shopping (0701xx).
3. Shopping over the telephone or the Internet: Code as Consumer Purchases/Shopping/[relevant activity] (0701xx).
4. Purchasing/paying for meals, snacks, drinks (not groceries): Code as Consumer Purchases/Shopping/Purchasing food (not groceries) (070103).
5. Security procedures: If respondent reports undergoing security procedures (such as “going through the metal detector,” “being searched at security checkpoint,” “opening bags for security search”) related to making consumer purchases, code as Security Procedures Related to Consumer Purchases.

08 Professional and Personal Care Services

Category definition: Time spent obtaining, receiving, and purchasing professional and personal care services provided by someone else is classified here. Professional services include childcare, financial services and banking, legal services, medical and adult care services, real estate services, and veterinary services. Personal care services include day spas, hair salons and barbershops, nail salons, and tanning salons. Activities classified here include time respondents spend paying, meeting with, or talking to service providers, as well as time spent receiving the service or waiting to receive the service.

1. Talking to/meeting with providers of professional or personal care services: Code as Professional and Personal Care Services under the relevant service (08xxxx). **Exception**: If talking on the telephone is specified, then code as Telephone Calls (1601xx). (See Figure 9)
2. Having a massage: Code as Professional and Personal Care Services/Personal Care Services/Using personal care services (080501). **Exceptions**: If respondent specifically mentions that the massage is for medical purposes (such as for physical therapy), code as medical services (0804xx). If respondent mentions that a family member or friend gave the massage (clearly not an activity respondent paid for), code as Personal Care/Personal Activities/Personal activities, n.e.c.
3. Having a pet groomed: Code as Household Services/Pet Services/Pet services (090301), even if grooming is done at a veterinary clinic or a pet hospital.
4. Security procedures: If respondent reports undergoing security procedures (such as “going through the metal detector,” “being searched at security checkpoint,” “opening bags for security search”) related to obtaining or paying for professional or personal care services, code as Security Procedures Related to Professional and Personal Care Services.

09 Household Services

Category definition: Time spent arranging for and purchasing household services provided by someone else is classified here. Household services include housecleaning; cooking; lawn care and landscaping; pet care, tailoring, laundering, and dry cleaning; vehicle maintenance and repairs; and home repairs, maintenance, and construction. Watching someone else perform paid household activities (cooking, cleaning, repairing, etc.) should be coded here, provided “watching” was the respondent’s primary activity.

1. Having a pet groomed: Code as Household Services/Pet Services/Pet services (090301), even if grooming is done at a veterinary clinic or a pet hospital.
2. Talking to/with service providers: Code as Household Services under the relevant service (09xxxx). **Exception:** If talking on the telephone is specified, then code as Telephone Calls (1601xx).

10 Government Services and Civic Obligations

Category definition: This category captures time spent obtaining government services—such as applying for food stamps—and purchasing government-required licenses or paying fines or fees. This category also includes civic obligations, which include fulfilling government-required duties, such as serving jury duty, attending parole meetings, or appearing in court; and participating in activities that assist or influence government processes, such as voting or attending town hall meetings.

1. Court-related activities: Code all as Government Services and Civic Obligations/Civic Obligations and Participation/Civic obligations and participation (100201), including making an appearance in court with an attorney.
2. Paying for licenses, fees, fines, taxes, permits: Code all under this category. **Exception**: Code any fees and parking permits related to education under Education/Registration and Administrative Activities/[relevant activity] (0604XX).
3. Security procedures: If respondent reports undergoing security procedures (such as “going through the metal detector,” “being searched at security checkpoint,” “opening bags for security search”) related to government services and civic obligations, code as Security Procedures Related to Government Services and Civic Obligations (1004xx).

11 Eating and Drinking

Category definition: All time spent eating and drinking (except when identified by the respondent as part of a work or a volunteer activity), whether alone, with others, at home, at a place of purchase, in transit, or somewhere else is classified here. Purchasing and talking related to purchasing meals, snacks, and beverages are **not** coded here; these activities are classified under 07 Consumer Purchases.

General rule: Most eating and drinking is pre-coded during the interview. However, if the pre-code is not used, all eating and drinking activities should be coded here. **Exception:** If an eating and drinking activity has an M or O in the work column, indicating it was done as part of one's job, code as Working and Work-related Activities/Work-related Activities/Eating and drinking as part of job (050202). **Exception:** If purchasing food or drink, or talking related to purchasing or picking up food or drink, code as Consumer Purchases/Shopping/Purchasing food (not groceries) (070103).

1. Talking with waiters and waitresses: Code as Eating and Drinking/Eating and Drinking/Eating and drinking (110101). **Exception:** Talking with cashier when picking up or purchasing take-out food should be coded under Consumer Purchases/Shopping/Purchasing food (not groceries) (070103).
2. Talking with people who are present at a restaurant meal: Code as Socializing, Relaxing, and Leisure/Socializing and Communicating/Socializing and communicating with others (120101).
3. Waiting for food to be delivered at home: Code as Eating and Drinking/Waiting Associated with Eating and Drinking/Waiting associated with eating and drinking at home (110201).
4. Waiting for a table in a restaurant: Code as Eating and Drinking/Waiting Associated with Eating and Drinking/Waiting associated with eating and drinking at a restaurant, bar, or other place of purchase (110202).
5. Taking a lunch break during the work day: Code as Eating and Drinking/Eating and Drinking/Eating and drinking (110101).

12 Socializing, Relaxing, and Leisure

Category definition: Socializing includes face-to-face social communication with others and hosting or attending parties, receptions, ceremonies, and meetings. Time spent communicating with others using the telephone, mail, or e-mail is not part of this category. Leisure activities include relaxing; playing computer, board, or card games (unless playing with children only); watching television; using a computer or the Internet for personal interest; playing or listening to music; reading; writing; and all hobbies. Leisure activities that are active in nature, such as yard games like croquet or horseshoes, are classified under Sports, Exercise, and Recreation.

Arts, cultural, and entertainment activities are also coded here, and include attending events or shows related to nature (zoo, arboretum), the arts (galleries, poetry readings), amusement (carnivals, circus, sightseeing), and performance (plays, ballet). All activities that fall under this category are those done for personal interest or leisure.

1. Face-to-face talking with family, friends, neighbors, or acquaintances: Code as Socializing, Relaxing, and Leisure/Socializing and Communicating/Socializing and communicating with others (120101).
2. Talking exclusively to non-household child/children: Code as Caring for and Helping Non-household Members/Caring for and Helping Non-household Children/Talking with or listening to non-household children (040106).
3. Talking with household child and non-household child: Code as Caring for and Helping Household Members/Caring for and Helping Household Children/Talking with or listening to household children (030106).
4. Kissing hello or goodbye: Code as Socializing, Relaxing, and Leisure/Socializing and Communicating/Socializing and communicating with others (120101), not as Personal Care/Personal Activities.
5. Talking with son/daughter/household child: Code as Caring for and Helping Household Members/Caring for and Helping Household Children/Talking with or listening to household children (030106). Do not code as Socializing, Relaxing, and Leisure/Socializing and Communicating/Socializing and communicating with others (unless talking to child and other adults).
6. Talking with waiters and waitresses: Code as Eating and Drinking/Eating and Drinking/Eating and drinking (110101). **Exception:** Talking with cashier when picking up or purchasing take-out food should be coded

under Consumer Purchases/Shopping/Purchasing food (not groceries) (070103).

7. Talking with people who are present at a restaurant meal: Code as Socializing, Relaxing, and Leisure/Socializing and Communicating/Socializing and communicating with others (120101).
8. Talking to/meeting with providers of professional or personal care services: Code as Professional and Personal Care Services under the relevant service (08xxxx). **Exception**: If talking on the telephone was specified, then code as Telephone Calls (1601xx).
9. Accompanying someone while they run errands: Code under Socializing, Relaxing, and Communicating/Socializing and Communicating/Socializing and communicating with others (120101), unless the respondent was also doing the errand, in which case code to the respondent's errand activity.
10. Giving gifts: Code as Socializing, Relaxing, and Leisure/Socializing and Communicating/Socializing and communicating with others (120101). **Exception**: Giving gifts to children should be coded as Caring For and Helping Household or Non-household Members/Caring For and Helping Household or Non-Household Children/Caring for and helping household or non-household children, n.e.c. (030199 or 040199).
11. Opening gifts: Code as Socializing, Relaxing, and Leisure/Attending or Hosting Social Events/Attending or hosting parties/receptions/ceremonies (120201). **Exceptions**: Code opening gifts alone as Household Activities/Housework/Storing interior household items, inc. food (020104).
12. Attending meetings (respondent's own): Code as Socializing, Relaxing, and Leisure/Attending or Hosting Social Events/Attending meetings for personal interest (not volunteering) (120202). **Exceptions**: Attending meetings that are part of the respondent's extracurricular school activities should be coded under education.
13. Insomnia: Code as Sleeplessness (010102). **Exception**: If the respondent mentions thinking or worrying, code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Relaxing, thinking (120301). (See Figure 1)
14. Resting because of illness or injury: Code as Personal Care/Health-Related Self Care/Self Care (010301), not as sleeping or relaxing.
15. Reading for school: Code as Education/Research and Homework/[Type of class] (0603xx).
16. Reading for work: Code as Work and Work-Related Activities/Working/Work, main or Work, other job (050101 or 050102).

17. Reading the Bible: Code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Reading for personal interest (120312). **Exception**: If “for class for degree” OR “for class for personal interest” is in the verbatim, code as Education/Taking Class/Taking class for degree (060101) or Education/Taking Class/Taking class for personal interest (060102).
18. Attending weddings: Code as Religious and Spiritual Activities/Religious or Spiritual Practices/Attending religious services (140101).
19. Attending receptions (including wedding receptions): Code as Socializing, Relaxing, and Leisure/Attending or Hosting Social Events/Attending or hosting parties and receptions (120201).
20. Attending a household child's performance or event: Code as Caring for and Helping Household Members/Caring for and Helping Household Children/Attending household children's events (030110).
21. Attending a non-household child's performance or event: Code as Caring for and Helping Non-household Members/Caring for and Helping Non-household Children/Attending non-household children's events (040110).
22. Watching video/DVD movies at home or another's home: Code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Television and movies (120303).
23. Watching movies at a theatre: Code as Socializing, Relaxing, and Leisure/Arts and Entertainment/Movies and film (120403).
24. Watching sports on TV: Code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Television and movies (120303).
25. Listening to the stereo: Code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Listening to/playing music (not radio) (120306).
26. Unpaid performance arts activities: If done by respondent, code as Volunteer Activities/Participating in Performance and Cultural Activities/Performing (150401).
27. Playing games on the computer (including Internet games): Code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Playing games (120307).
28. Using the computer: Code the activity the respondent did as the primary activity. For example, if the respondent used the computer to search for work, code as Job Search and Interviewing (0504xx). If the computer was

used to pay bills or for financial management, code as Household Activities/Household Management/Financial management (020901). If used for playing games, code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Playing games (120307). If respondent reports computer use for leisure, or can't/won't specify the purpose, code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Computer use for leisure (exc. games) (120308).

- 29. Hobbies:** If respondent is paid or expects to be paid for hobbies, code as Work and Work-related Activities/Other Income-generating Activities (0503xx). If unpaid, code the relevant hobby as Socializing, Relaxing, and Leisure/Relaxing and Leisure/[Relevant hobby category] (1203xx).
- 30. Security procedures:** If respondent reports undergoing security procedures (such as “going through the metal detector,” “being searched at security checkpoint,” “opening bags for security search”) related to arts and entertainment activities, code as Security procedures related to arts and entertainment.

13 Sports, Exercise, and Recreation

Category definition: Participating in—as well as attending or watching—sports, exercise, and recreational activities, whether team or individual and competitive or non-competitive, fall into this category. (Recreational activities include those that are generally non-competitive in nature, such as pleasure boating, throwing a Frisbee, kite flying, or ballooning; and active, participatory outdoor games or activities, such as horseshoes, croquet, and paintball.) Watching sports, exercise, or recreational activities on television or video is **not** included in this category; these activities are coded under 12 Socializing, Relaxing, and Leisure/Relaxing/Watching television.

1. Watching a child's sporting event: Code as Caring for and Helping Household (Non-household Members/Caring for and Helping Household (Non-household) Children/Attending household (non-household) children's events (030110 or 040110).
2. Watching sports on TV: Code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Television and movies (120303).
3. Exercising for medical conditions: Code as Sports, Exercise, and Recreation/Participating in Sports, Exercise, or Recreation/[specific sport] (1301xx). For example, code weightlifting exercises prescribed by a physical therapist for a medical condition as weightlifting.
4. Taking sports or martial arts lessons: Code under Sports, Exercise, and Recreation/Participating in Sports, Exercise, or Recreation/[specific sport] (1301xx).
5. Camping activities: Code activities clearly associated with camping (digging a latrine, starting a campfire, setting up a tent) as Sports, Exercise, and Recreation/Participating in Sports, Exercise, and Recreation/Playing sports, n.e.c. (130199). **Exception:** Camping as an activity should be coded Data Codes/Unable to Code/Insufficient detail in verbatim (500101). (Reports of camping should be broken out by activity during the interview.)
6. Security procedures: If respondent reports undergoing security procedures (such as “going through the metal detector,” “being searched at security checkpoint,” “opening bags for security search”) related to attending or participating in sporting or recreational activities, code as Security Procedures Related to Sports, Exercise, and Recreation.

14 Religious and Spiritual Activities

Category definition: Religious activities include those normally associated with membership in or identification with specific religions or denominations, such as attending regular and special religious services; participating in choirs, youth groups, orchestras, bible studies, or unpaid teaching (unless identified as volunteer activities); engaging in personal religious practices, such as praying; and participating in personal spiritual practices not necessarily affiliated with formal religion. Reading the Bible or other holy text or scripture is classified as reading under 12 Socializing, Relaxing, and Leisure.

1. Attending wakes, funerals, and memorial services: Code as Religious and Spiritual Activities/Religious or Spiritual Practices/Attending religious services (140101).
2. Attending weddings: Code as Religious and Spiritual Activities/Religious or Spiritual Practices/Attending religious services (140101).
3. Attending receptions (including wedding receptions): Code as Socializing, Relaxing, and Leisure/Attending or Hosting Social Events/Attending or hosting parties and receptions (120201).
4. Meditating: Code as Personal Care/Health-related Self Care/Health-related self care (010301). **Exception**: If verbatim specifically mentions Meditating for religious purposes, code as Religious and Spiritual Activities/Religious and Spiritual Practices/Participation in religious practices (140102).
5. Reading the Bible: Code as Socializing, Relaxing, and Leisure/Relaxing and Leisure/Reading for personal interest (120312). **Exception**: If “for class for degree” OR “for class for personal interest” is in the verbatim, code as Education/Taking Class/Taking class for degree (060101) or Education/Taking Class/Taking class for personal interest (060102).
6. Security procedures: If respondent reports undergoing security procedures (such as “going through the metal detector,” “being searched at security checkpoint,” “opening bags for security search”) related to attending or participating in religious or spiritual practices, code as Security procedures related to religious and spiritual activities.

15 Volunteer Activities

Category definition: This category captures time spent volunteering. Volunteering activities are those done by the respondent for individuals or institutions for or through formal organizations.

General rule: Code all activities that have a V in the work column under Volunteer Activities. **Exceptions:** Sleeping, grooming, and smoking are never coded as volunteer activities, even if a V appears in the work column. These activities are always coded as what they are: sleeping, grooming, and smoking.

1. Unpaid performance arts activities: If done by respondent, code as Volunteer Activities/Participating in Performance and Cultural Activities/Performing (150401).
2. Eating and drinking related to volunteering: Code as Volunteer Activities/Volunteer Activities N.E.C./Volunteer activities, n.e.c. (159999).
3. Socializing related to volunteering: Code as Volunteer Activities/Volunteer Activities N.E.C./Volunteer activities, n.e.c. (159999).
4. Security procedures: If respondent reports undergoing security procedures (such as “going through the metal detector,” “being searched at security checkpoint,” “opening bags for security search”) related to volunteering, code as Security procedures related to volunteer activities.

16 Telephone Calls

Category definition: All telephone communication is captured here, with the following exceptions and those mentioned below in the general rule. All purchases of consumer goods, whether in a store, over the telephone, or on the Internet, are coded as Consumer Purchases. Checking voicemail for messages is **not** included here; this activity should be coded under 02 Household Activities.

General rule: Nearly all talking on the telephone is coded here. **Exceptions:** If there is an M or an O in the work column, code as Work and Work-related Activities/Working/Work, main job or Work, other job (050101 or 050102). If there is a V in the work column, or (volunteering) in the verbatim, code as Volunteer Activities/Administrative and Support Activities/Telephone calls (150104). If respondent reports interviewing or talking on the phone with prospective employers, code as Work and Work-related Activities/Job Search and Interviewing/[relevant activity] (0504XX).

1. If the respondent is alone, but reports talking to someone, assume the respondent is talking on the telephone and code under Telephone Calls.

17 Traveling

Category definition: All traveling is coded here, regardless of mode or purpose. Walking is considered traveling when used to get from one destination (address or building) to another, but not when the primary purpose is exercise. (See Figure 10)

General rule: To code all travel except homebound trips, look ahead to the next activity/destination before coding a travel episode. To code the homebound travel episode, look backwards to the previous activity.

General rule: Travel is always the primary activity if reported as a simultaneous activity, even if travel is not recorded first. (See Figure 11)

1. Single destination trips:

- Direct trips to/from a destination: Code as Traveling/Related to [relevant destination/activity]. For example, code traveling to and from work as Traveling/Related to Work/Commuting to or from work (170501).
 - Multi-leg trips: Code all legs associated with one destination according to the trip destination. For example, driving to the train station, waiting for the train, taking the train to work, and walking from the train station to work should all be coded as Traveling/Related to Work/Commuting to or from work (170501). This rule is applied to all multi-leg trips, not just commuting. For example, riding to the neighbor's house, picking up car, and driving to the grocery store should all be coded as Traveling/Travel Related to Consumer Purchases/Traveling to/from the grocery store (170701).
2. Multiple destination trips: Code each travel episode of a multiple-destination trip according to each destination. For example, code driving from home to work as traveling related to work (commuting), from work to the bank as traveling related to financial services and banking, from the bank to the grocery store as traveling related to consumer purchases, and from the grocery store to home as traveling related to consumer purchases.
3. Trips home: Code according to the last stop. For example, if someone had been at work for 8 hours, then drove from work to the bank and stopped for 5 minutes and then drove home, code driving from the bank to home as Traveling/Related to Professional and Personal Care Services/Financial services and banking (170802).

4. Waiting for the bus/train: Code any waiting related to travel as part of the travel episode. For example, code waiting for the bus (to commute to work) as Traveling/Related to Work/Commuting to or from work (170501).
5. Commuting or work-related travel: Code home to work and work to home (including multi-leg trips) as commuting, provided there are no intervening activity stops. Code travel undertaken after arriving at work according to the next activity destination. If such activities have an M or O in the work column, then code the travel as work-related, not commuting. Travel to return to work after leaving work for another activity (such as lunch or shopping) should be coded according work-related travel, not commuting. See desk aids for a table demonstrating how to code.
6. Walking someplace: Code as Traveling/Related to [relevant activity/[Relevant activity]] (17xxxx). Walking qualifies as traveling. Exceptions: Walking for exercise should be coded as sports and exercise. Walking the dog should be coded as pet care under household activities. Walking a child to [the child's event] should be coded as traveling related to childcare. Walking around as part of another activity (touring a museum, walking through a zoo, attending a guided nature walk, etc.) should be coded as part of the main activity.
7. Travel as part of job: For taxi drivers, bus drivers, chauffeurs, traveling sales workers, and other workers for whom travel is an essential part of their job, code travel time as Work and Work-Related Activities/Working/Work, main job or Work, other job (050101 or 050102) unless travel reason is clearly not work. Exception: The first and last travel episodes for people who drive for a living should be coded under Traveling/Travel Related to Work/Commuting to/from work (170501).
8. Using a taxi: Code as Traveling/Related to [activity] (17xxxx), rather than as Consumer Purchases.
9. Warming up the car: Code as part of the next travel episode (traveling related to xx), even if the respondent does other activities before the traveling episode. Example: "warming up the car" (170501), "packing lunch" (020201), "kissing husband goodbye" (120101), "driving to work" (170501), "working" (050101). Exceptions: If warming up the car was done for someone else in the household to travel, code as Household Activities/Vehicles, n.e.c. (020799). If warming up the car was clearly not in preparation for any travel, but rather for a tune-up or to check engine oil, code as Household Activities/Vehicles/Vehicle repair and maintenance (by self) (020701).

10. Travel with no destination: If the respondent reports driving, but changes his or her mind and returns home before reaching a destination, code as Traveling, n.e.c. (179999).
11. Airport, train station, or bus depot travel activities: Code activities associated with travel (such as “checking in at the reservation counter” or “picking up baggage”) as Traveling, n.e.c. (179999).
12. Security procedures: If respondent reports undergoing security procedures (such as “going through the metal detector,” “being searched at security checkpoint,” “opening bags for security search”) related to traveling, code as Security Procedures Related to Traveling.

50 Data Codes

Category definition: Data codes are used when other codes, including 99 (n.e.c.) codes are not applicable, when an interviewer has made an error, or when an activity is not codeable. They include codes that may be assigned when the respondent can't remember or refuses to describe an activity, or when the interviewer has recorded insufficient or incorrect information.

General rule: Use data codes when other lexicon codes, including 99 (n.e.c.) codes, are not applicable or when an activity is not codeable. For example, if the respondent reports "I can't remember what I did for this time," do not try to code to the previous or following activity. Code as Data Codes/Unable to code/Gap/can't remember (500106).

Data code definitions:

500101 Insufficient detail in verbatim

Verbatim lacks sufficient information about an activity. This could be because the interviewer did not probe an activity on the probe list or an obviously vague activity description like "dithering around." This code should also be used for an activity that should not have been recorded (such as "walked downstairs to basement").

500102 Recorded activity using incorrect words

Verbatim lacks clarity and does not provide enough detail to code. Verbatim includes words such as "going" "went" "at" or "in" to describe an activity (e.g. "going shopping," "went to the bank," "at church"). Interviewers should use terms such as "shopping," "driving to the bank," or "attending church service" to clarify the nature of the activity.

500103 Missing travel or destination

An activity or travel episode is obviously missing. This usually occurs when an interviewer records travel to and from a location with no intervening activity (e.g. "driving to the store," then "driving home"). It may also occur when an interviewer records consecutive activities with different WHERE codes (e.g. "bought groceries" at grocery store, then "fixed dinner" at home) with no intervening travel episode. When assigning this data code for travel to/from somewhere with a missing activity, assign the "missing activity" data code to BOTH travel episodes. **Exception:** Sometimes WHERE codes may change while the actual location of two consecutive activities remains the same, so an intervening travel episode is not necessary. For example, if "working in the school office" has a workplace WHERE code, but the next activity "taking class (degree)" has a school WHERE code, check coder notes to see if both activities took place at the same address or building before assigning a data code.

500104 Recorded simultaneous activities incorrectly

A slash mark was not used to separate simultaneous activities, or a slash mark was used incorrectly to indicate additional detail instead of a secondary activity.

500105 Respondent refused to provide information/"none of your business"

500106 Gap/can't remember

500107 Unable to code activity at 1st tier

An activity clearly does not fall into any major tier category. "Cleaned airport hangar" is an example of such an activity.

Miscellaneous Rules

1. **Passive activities:** waiting, watching, having a care activity done to respondent by someone else

Waiting—There are “waiting” categories under most tiers in the lexicon. Where there are no waiting categories, code under associated activity. For example, “waiting for floor to dry so I can wax it” should be coded under Household Activities/Housework/Interior cleaning.

Watching—If the reported primary activity is watching someone else do something, code under a waiting category. For example, “watching the plumber fix the sink” should be coded under Household Services/Home Maintenance, Repair, Decoration, and Construction/Waiting associated with home maintenance, repair, decoration, and construction (090202).

Exceptions:

- Watching household or non-household adults doing something should be coded under Socializing, Relaxing, and Leisure/Relaxing and Leisure/Relaxing, thinking (120301).
- Watching a child’s event should be coded under Caring For and Helping Household Members/Caring For and Helping Household Children/Attending household children’s events (030110).
- Watching a sporting event should be coded under Sports, Exercise, and Recreation/Attending Sporting or recreational events/relevant event (1302xx).

Other passive activities—Unpaid activities involving unpaid grooming or personal care, even if the respondent did not perform the activity him/herself, should be coded as grooming or personal care, respectively. Some examples of other passive activities are:

“Mom braided my hair” = Personal Care/Grooming/Grooming, n.e.c.

“Husband gave me a massage” = Personal Care/Personal Activities/Personal Activities, n.e.c.

“Friend rubbed suntan lotion on me” = Personal Care/Grooming/Grooming, n.e.c.

2. If the respondent is a child (under 18) and reported talking, playing games or sports, or doing arts and crafts with other household or non-household children, code to the activity, not as childcare. Exception: If verbatim specifically indicates that the respondent was doing childcare (i.e. “babysitting for my little sister”), code as childcare.

3. Use the following rules to code caring for and helping household and non-household members correctly:

Activity with:				Code to:
Household		Non-household		
Adults	Children	Adults	Children	
X	X	X	X	Household adults
	X	X	X	Non-household adults
	X		X	Household children
			X	Non-household children

(See Figure 12)

4. If the WHERE code for an activity does not make sense (e.g. verbatim clearly indicates travel but WHERE code is a place, or vice versa), ignore the WHERE code and code to the activity.
5. Childcare: Determining when an activity should be coded as childcare can be difficult. Neither the presence of a child during the respondent's activity nor a child's participation in the respondent's activity is sufficient to code the activity as childcare:
- ❖ Watching cartoons with my child = watching television (Respondent can watch television—even cartoons!—without the child)
 - ❖ Shopping for school clothes with Susie = shopping (Respondent can shop for Susie's school clothes without the child)
 - ❖ Watching the Lion King play with my son = arts and entertainment (Respondent can go to the play without the child)
 - ❖ Playing Monopoly with wife and daughter = relaxing/playing games (Respondent can still play Monopoly with wife if child isn't playing)
 - ❖ Talking to my neighbor and her children = socializing and communicating (Respondent can talk even if children are not there)

When the respondent is directly watching or interacting with a child only, or accompanying a child to an activity that has no purpose outside the child, then code as childcare:

- ❖ Playing Monopoly with my kids = childcare (Respondent can't play if children are not playing)

- ❖ Keeping an eye on my child = childcare (Without the child, this activity wouldn't even be mentioned)
- ❖ Attending my son's Boy Scout function = childcare (It is the child's activity; without the child, respondent has no purpose in attending function)

6. Simultaneous activities. Code the first of two or more simultaneous activities, regardless of how many are recorded on the same activity line.

Exception: Travel should always be coded as the primary activity, even if not recorded as the first in the verbatim. (See Figure 11)

Index

(Using the index: Refer to the code associated with an activity to find the coding rule. If there is no rule specific to the activity in question, then assume the activity is always coded under the tier given in the index below.)

Activity	1st Tier Code
Childcare (also see desk aids)	
Household	03
Non-household	04
Cleaning.....	02
Computer use (also see desk aids)	
Leisure.....	12
Work.....	05
Education	06
Games (including Internet)	12
Conferences as part of job.....	05
Court appearances	10
E-mail	
Checking	02
Reading	02
Sending	02
Exercising	
For medical condition	13
For fun/fitness.....	13
Food preparation (also see desk aids).....	02, 04
Grooming	
Self	01
Child/children	
Household	03
Non-household.....	04
Adult	
Household.....	03
Non-household.....	04
Pet	
Done by respondent (unpaid).....	02
Done by other (paid)	09
Hobbies	
Paid	05
Unpaid.....	12
Insomnia	01
Kissing hello/goodbye	12
Looking for a job	05
Looking for misplaced items	02

Meeting professional service providers.....	08
Packing/unpacking suitcases/bags	
For self or household.....	02
For children.....	03, 04
For other adults	03, 04
Packing/unpacking/loading/unloading	
For a household move/journey	02
Groceries/other household items.....	02
Paperwork (also see desk aids)	
For self or household.....	02
For children.....	03, 04
For other adults	03, 04
Paying for things (also see desk aids)	02, 07
Passive activities.....	miscellaneous
Pet care	
Buying food.....	07
Professional grooming.....	08
Phone calls (also see desk aids)	
Making/receiving.....	16
Checking phone messages	02
Playing games	
Board.....	12
Computer.....	12
Internet	12
Reading (also see desk aids)	
For school.....	06
For work	05
For personal interest.....	12
Repairing/maintaining vehicle	
Done by respondent (unpaid)	02
Done by others (paid)	09
Resting	
For illness/injury.....	01
Security procedures	see all tiers
Shopping.....	07
Simultaneous activities (also see desk aids).....	50
Talking face-to-face	
To child/children	
Household	03
Non-household.....	04
To friends and/or family	12
To own teachers.....	06
To professional/personal care svc. providers	08
To waiters/waitresses	11
Teaching	
As paid work.....	05

A HH or non-HH child	03, 04
Thinking (also see desk aids)	12
Traveling (also see desk aids)	17
Waiting	miscellaneous
Walking (also see desk aids)	
Exercise	13
Traveling	17
A child somewhere	03, 04
A dog	02
Watching movies	
At a theatre	12
At home	12
Watching sports	
On TV	12
At event	13
At child's event	03, 04
Watching, general	miscellaneous
Worrying (also see desk aids)	12

Flow Chart Diagrams

Figure 1

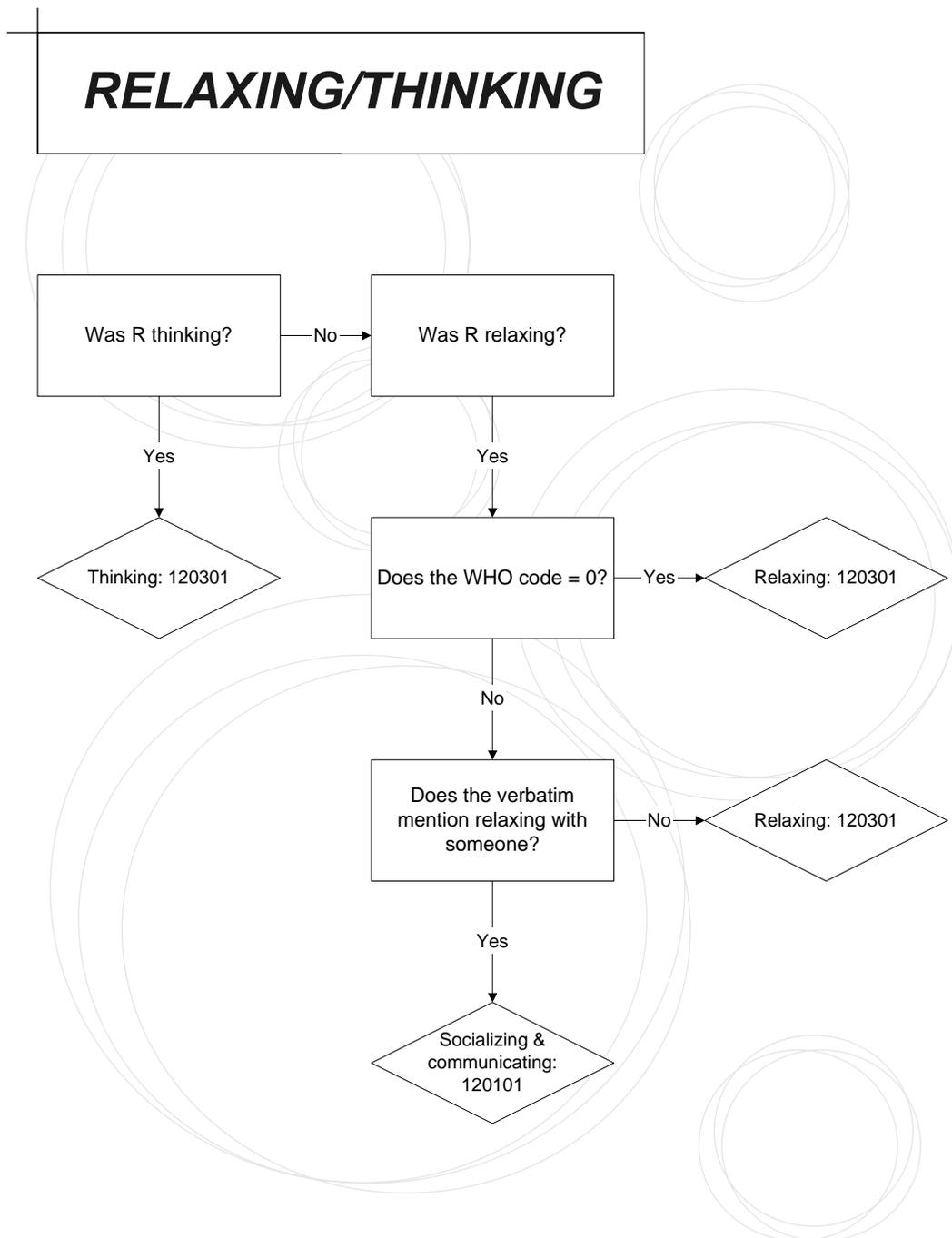


Figure 2

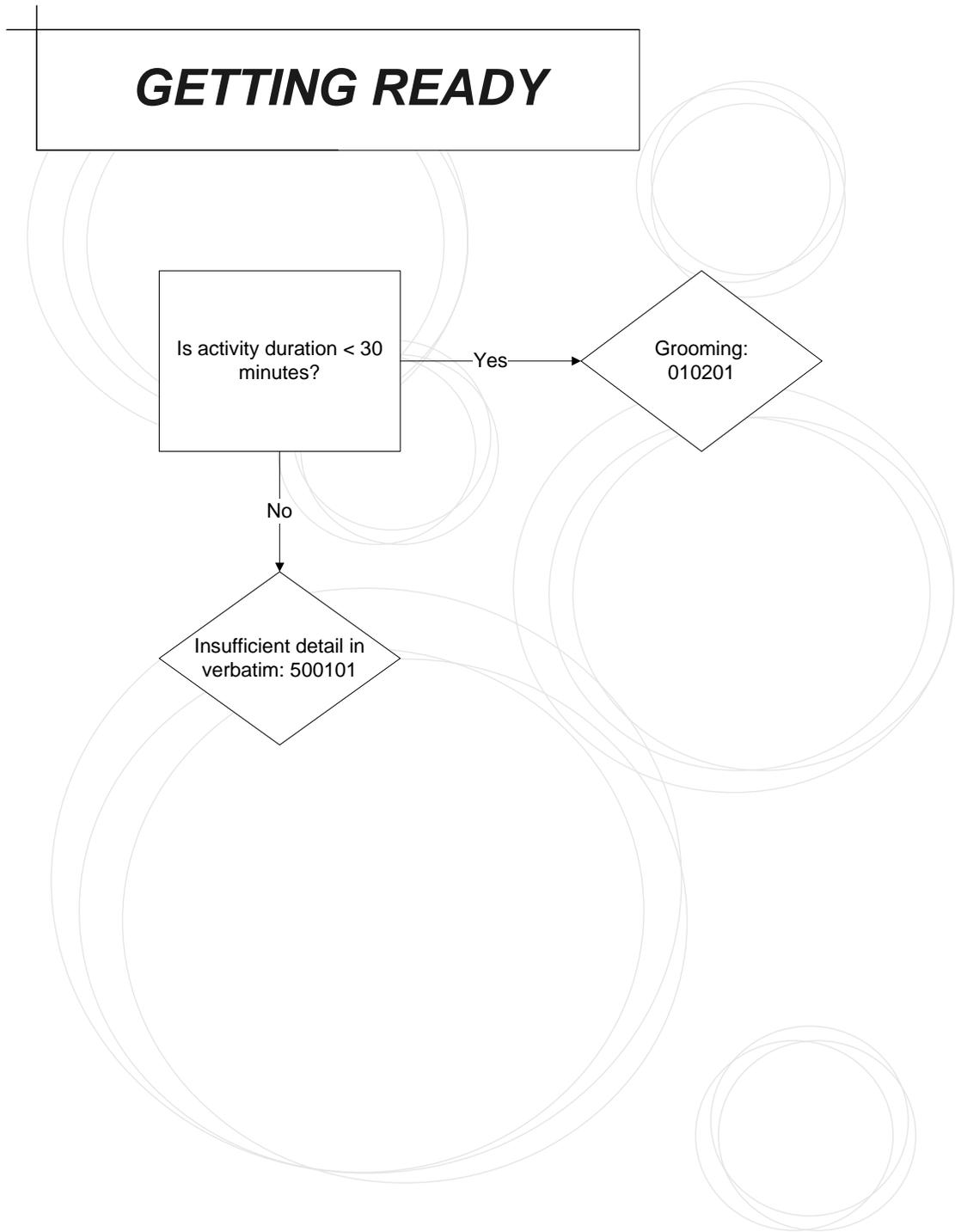


Figure 3

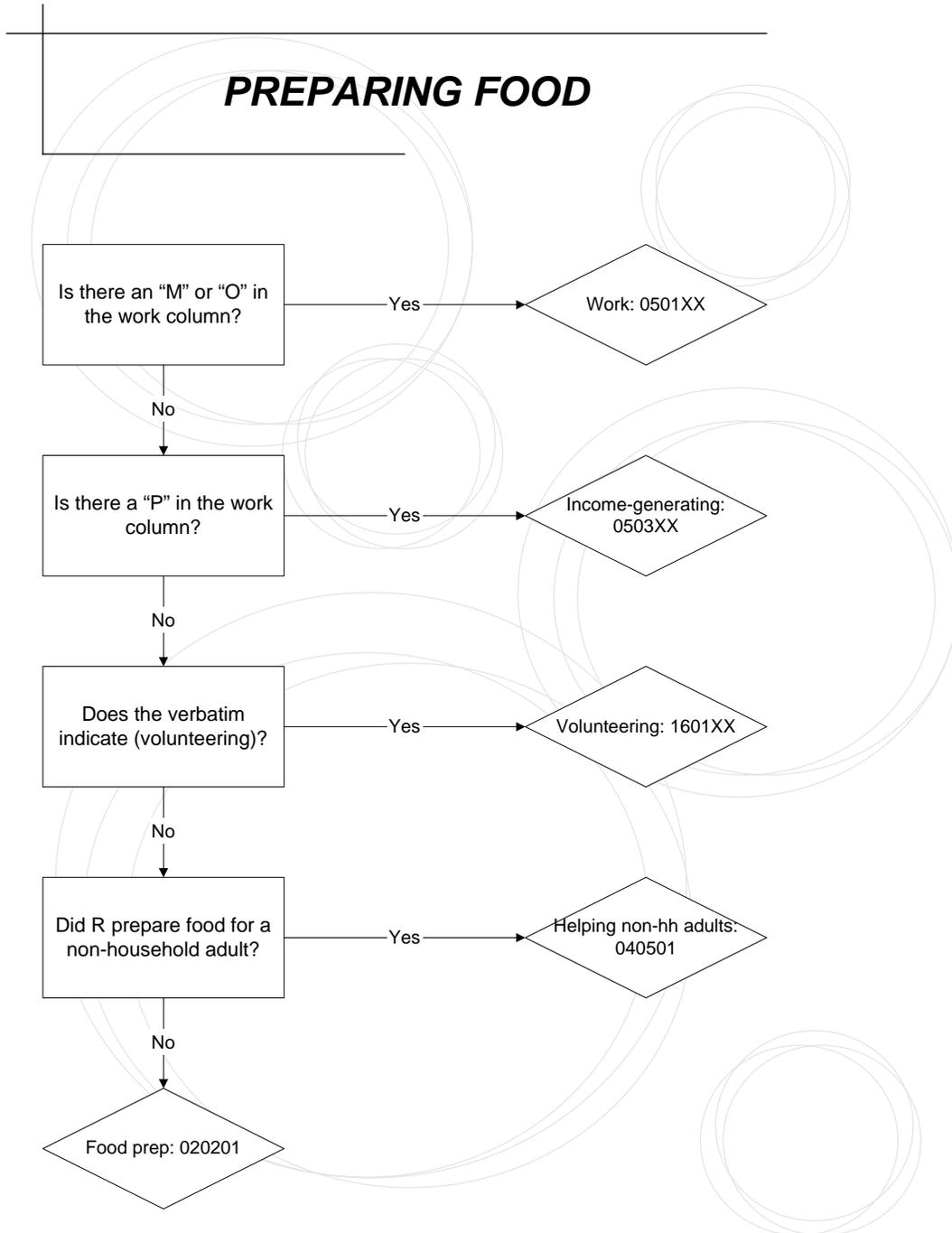


Figure 4

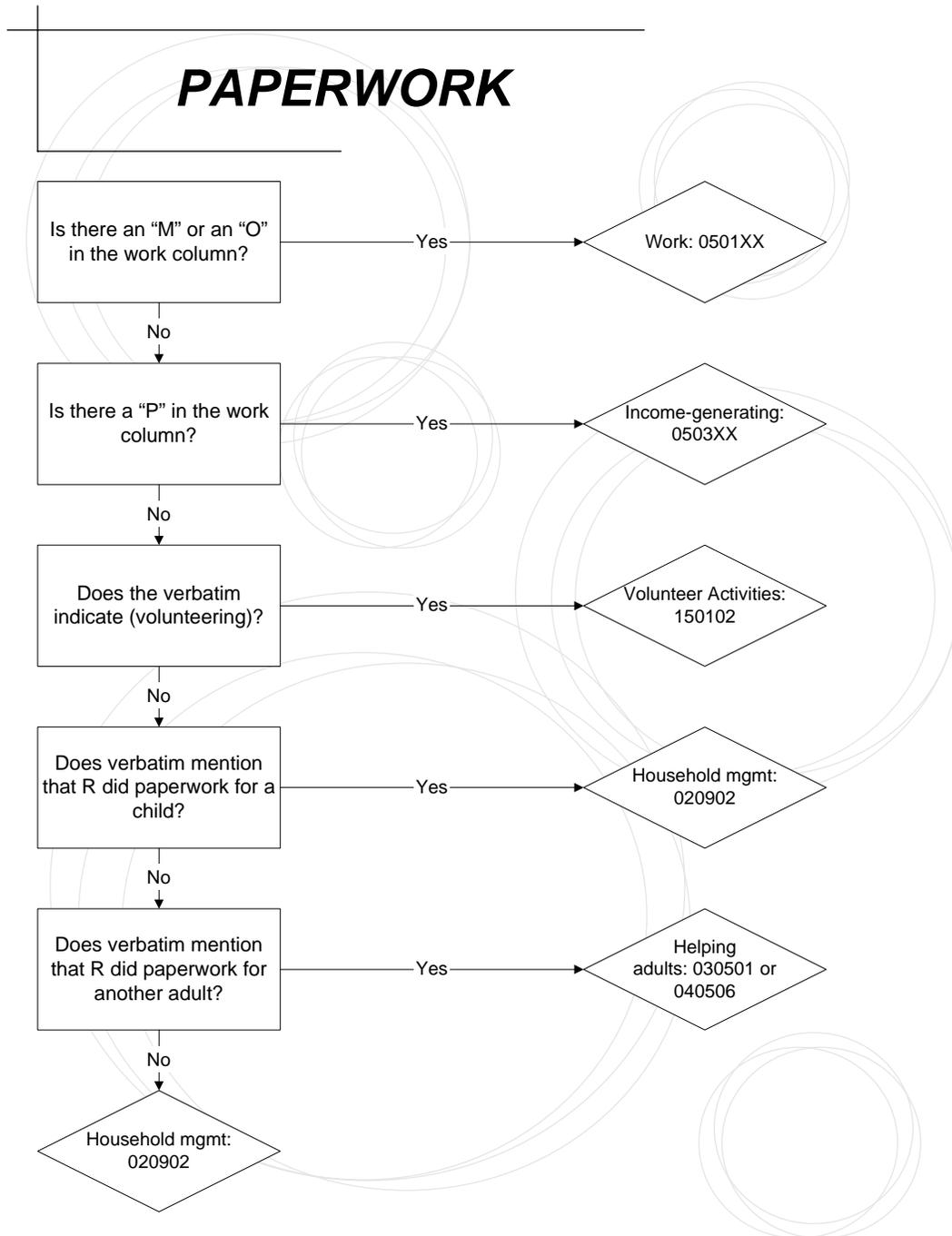


Figure 5

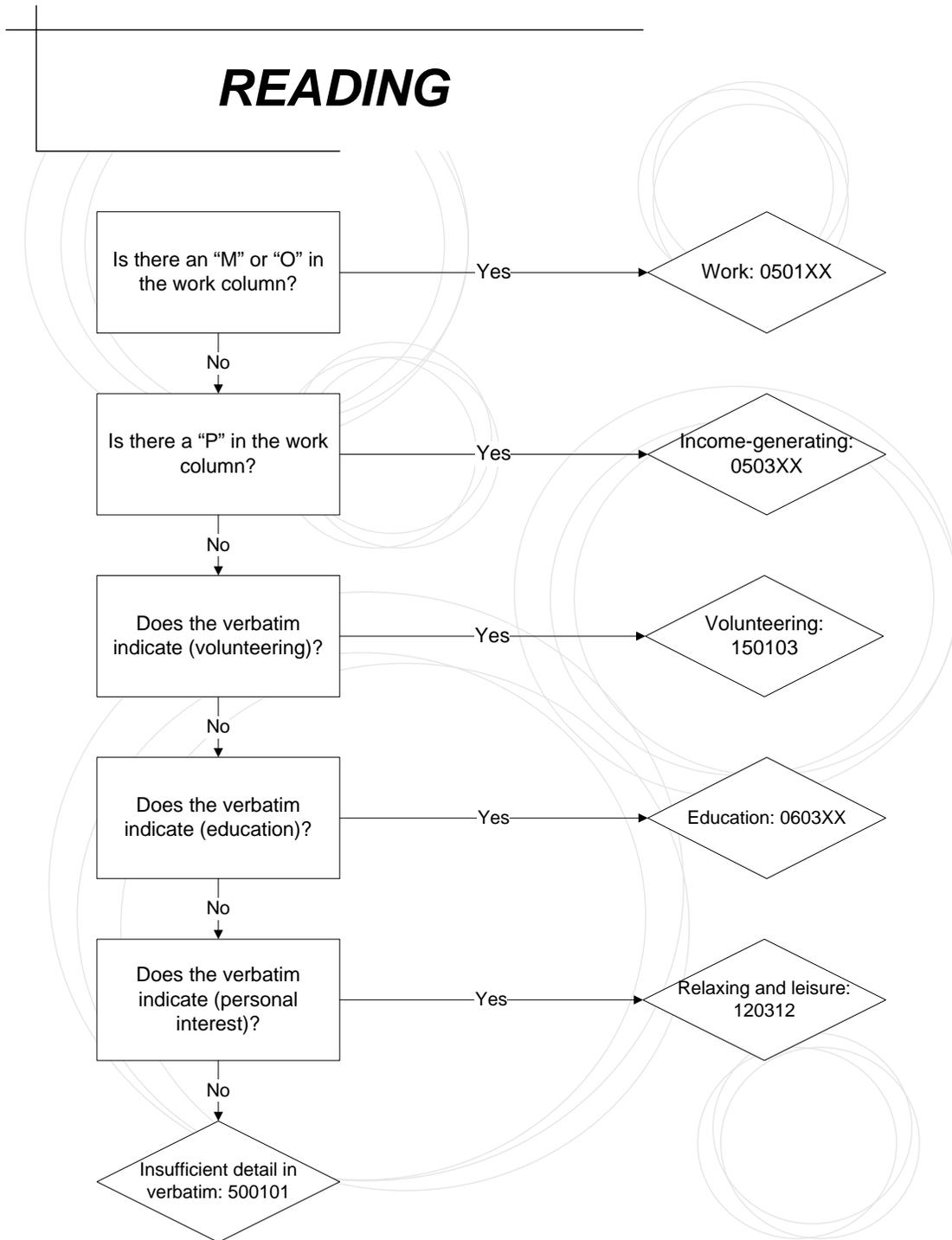


Figure 6

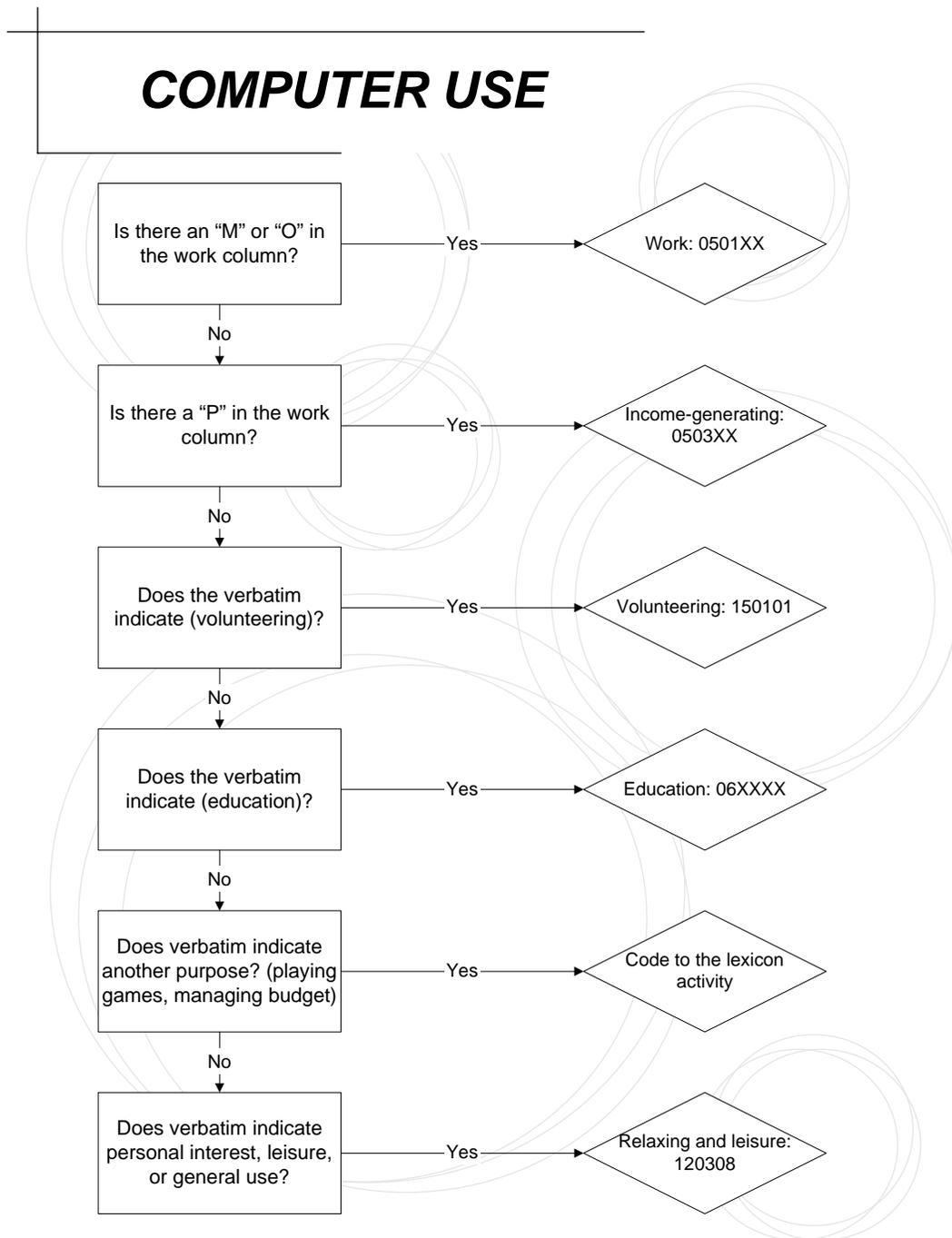


Figure 7

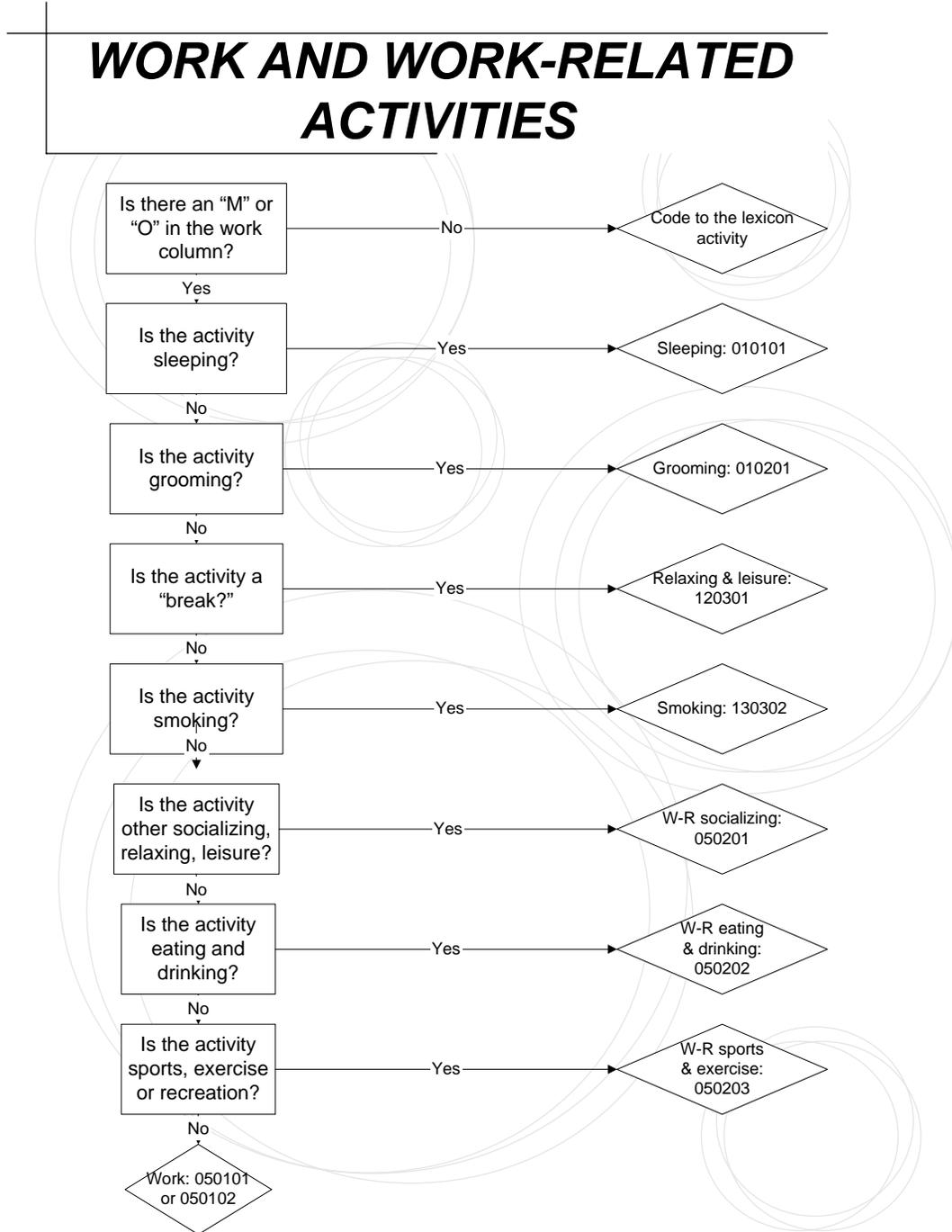


Figure 8

PAYING FOR GOODS AND SERVICES

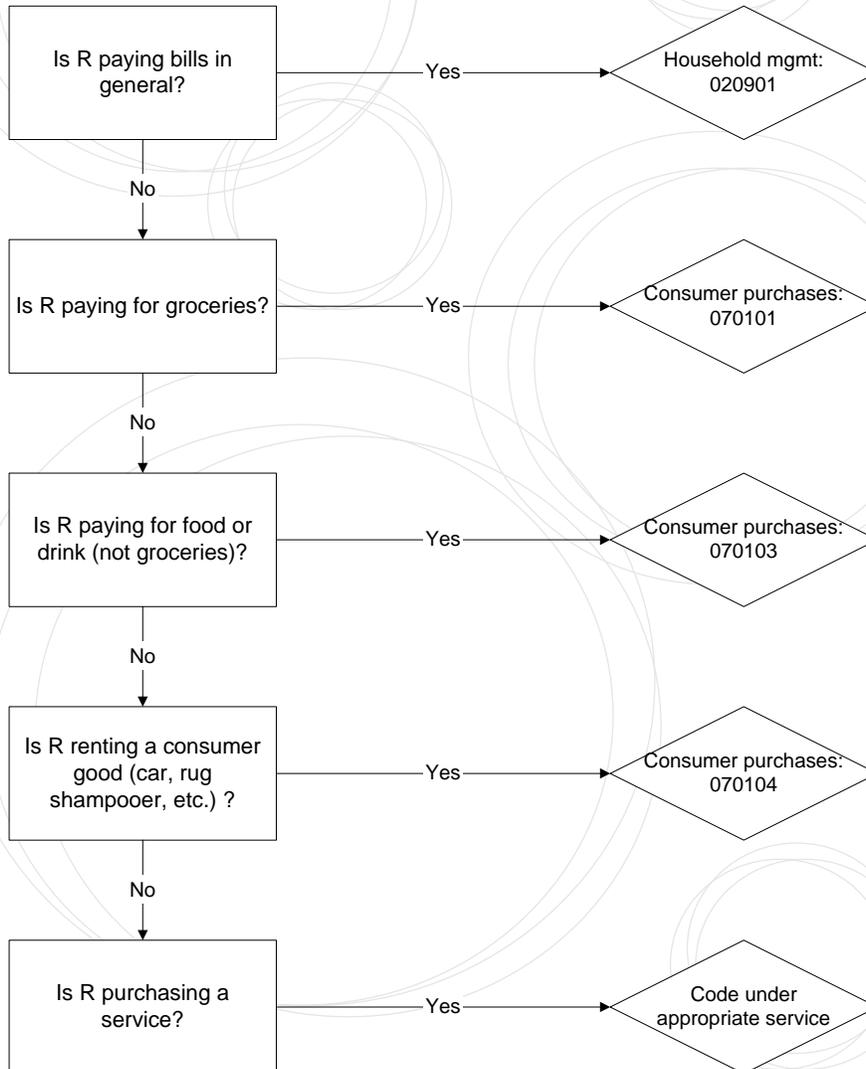


Figure 9

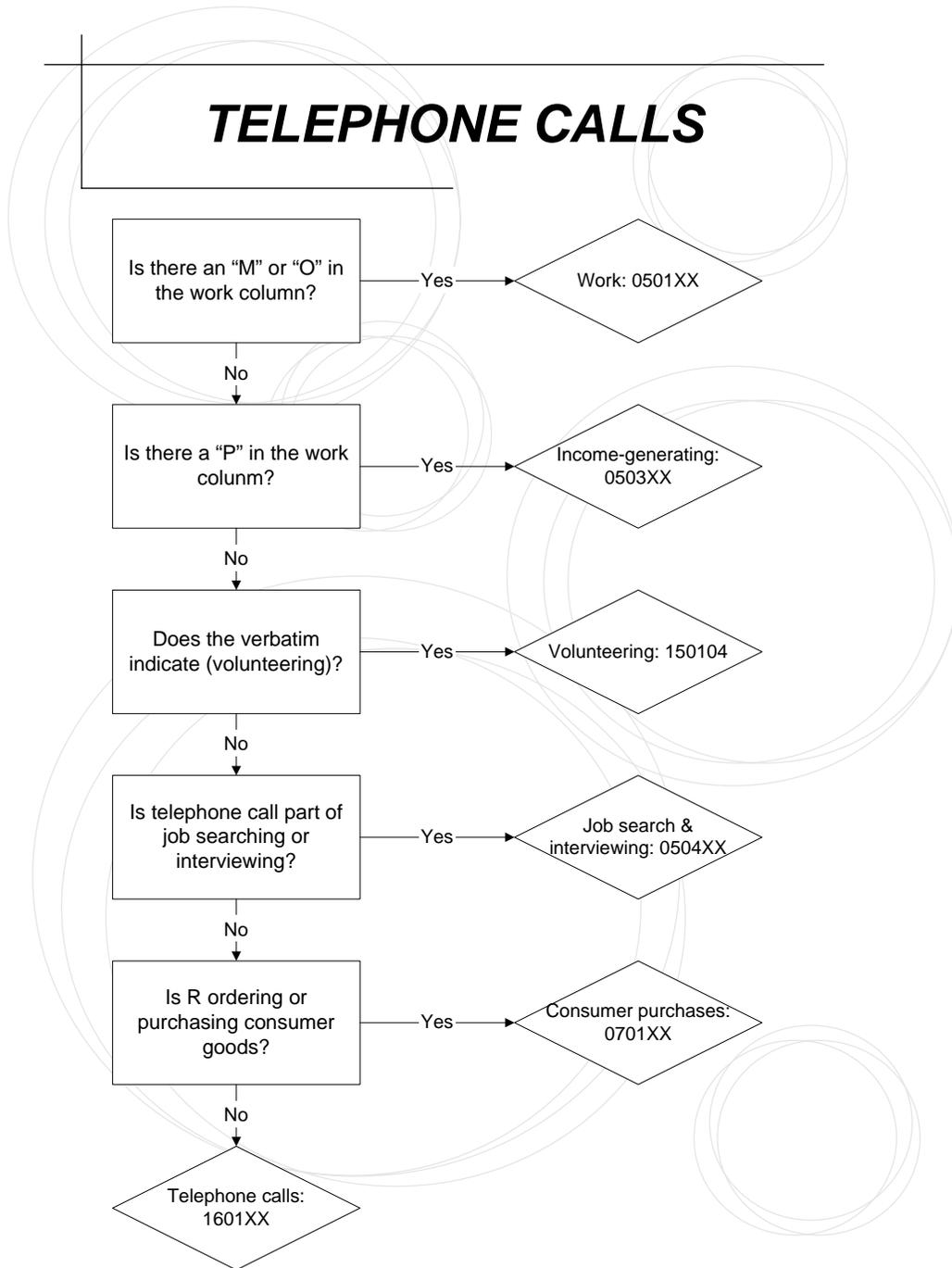


Figure 10

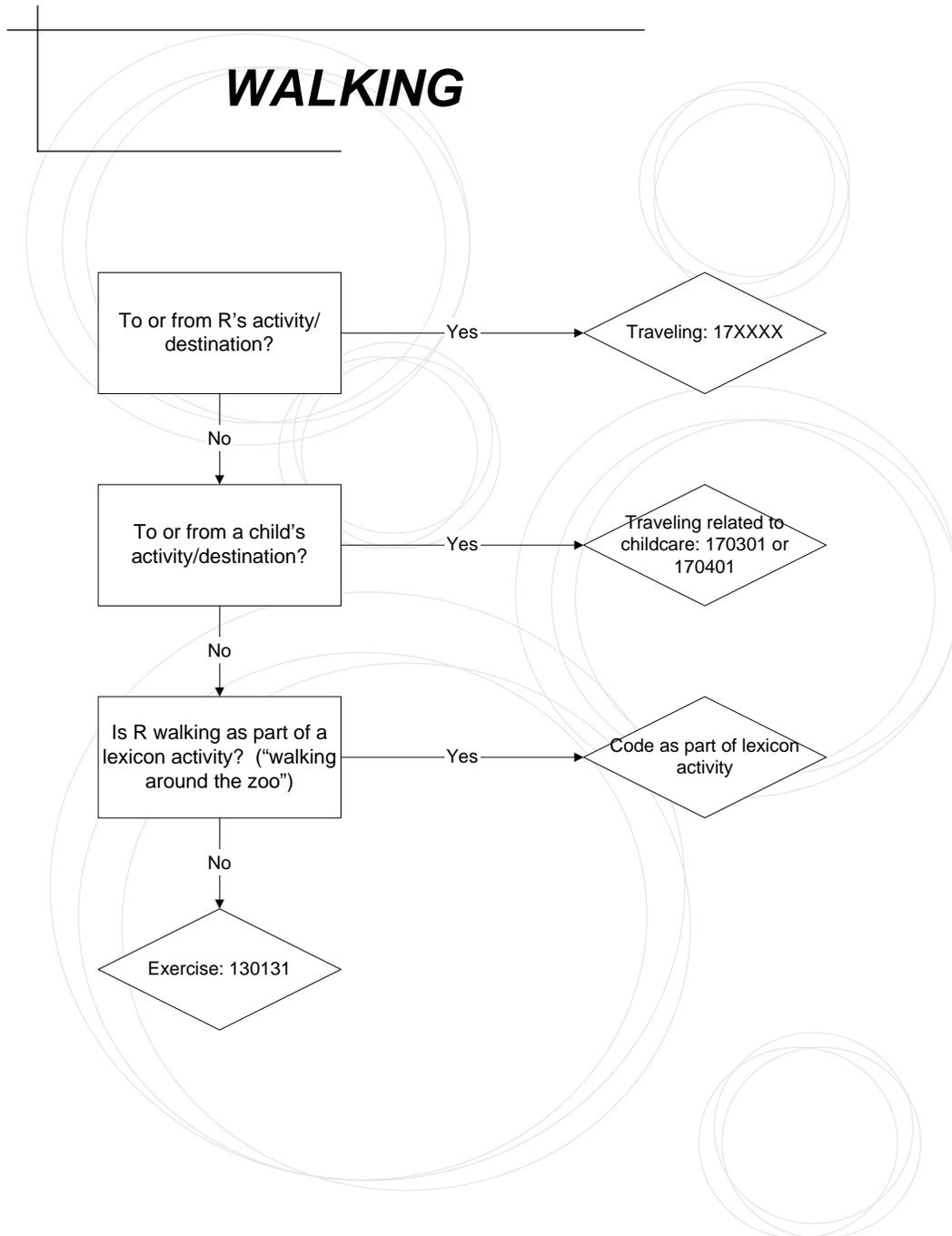


Figure 11

SIMULTANEOUS ACTIVITIES

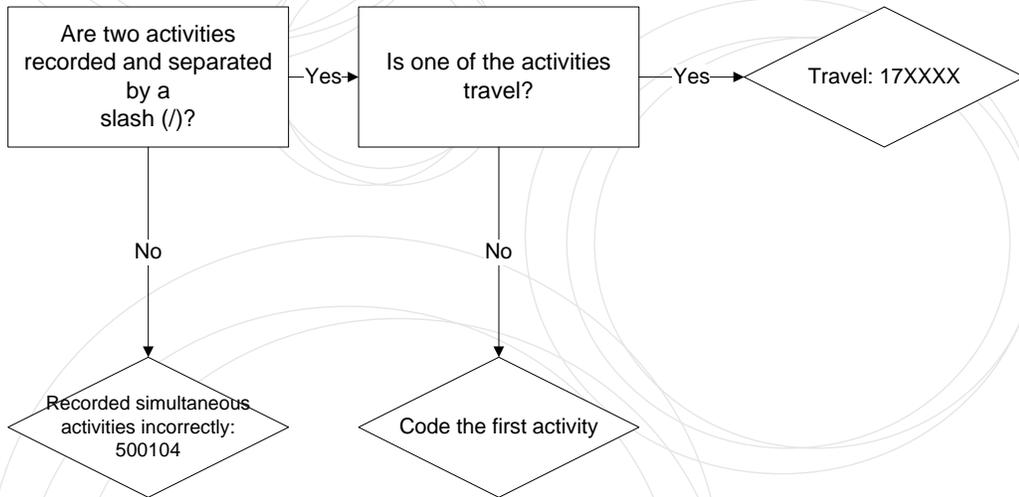


Figure 12

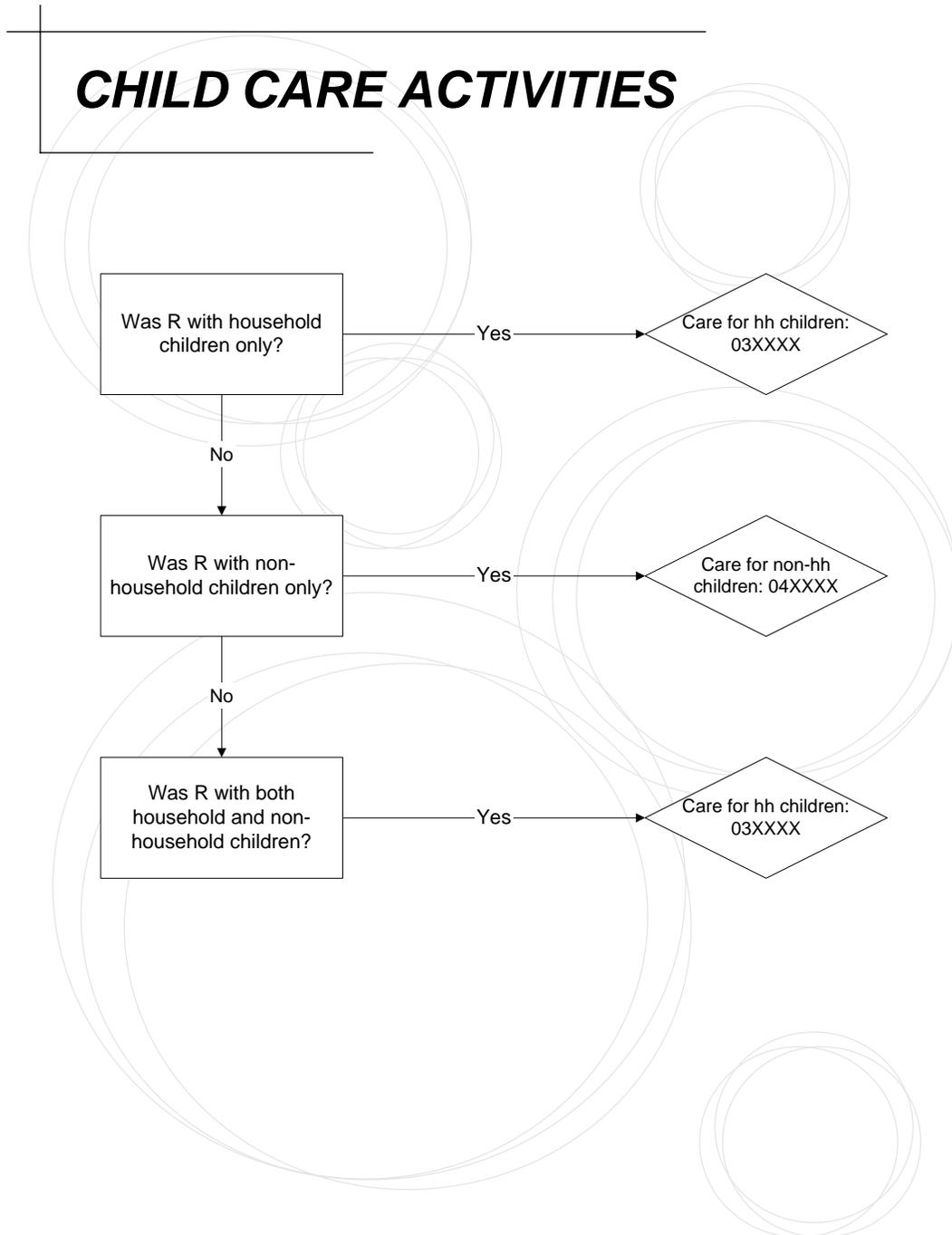


Figure 13

